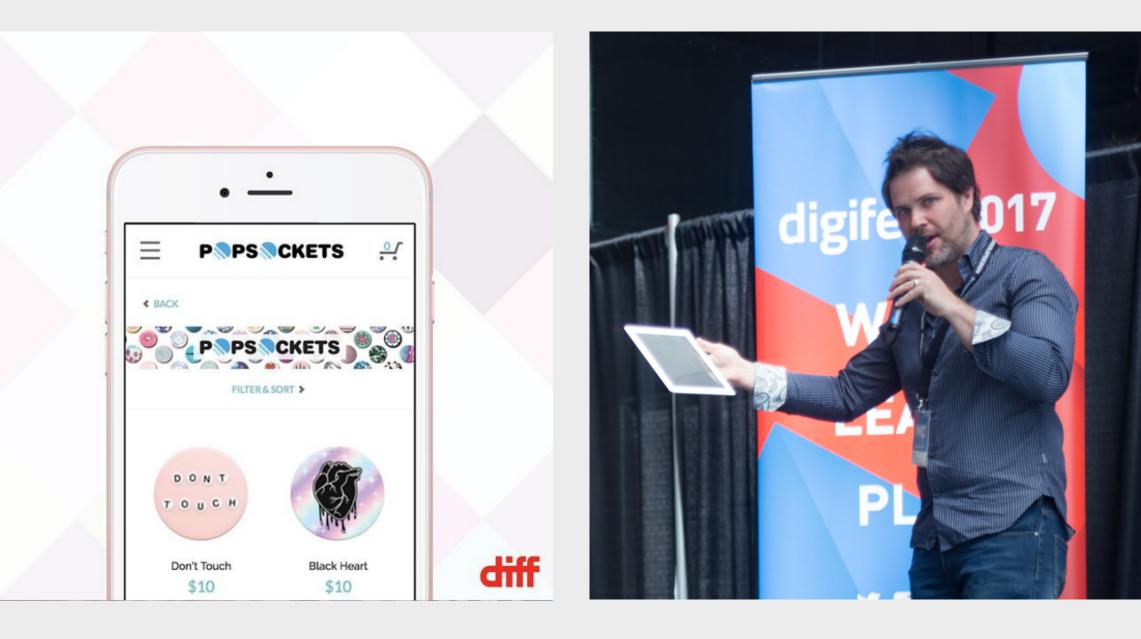
Designing in Prohibition My life as a UX Pioneer in the Cannabis Industry







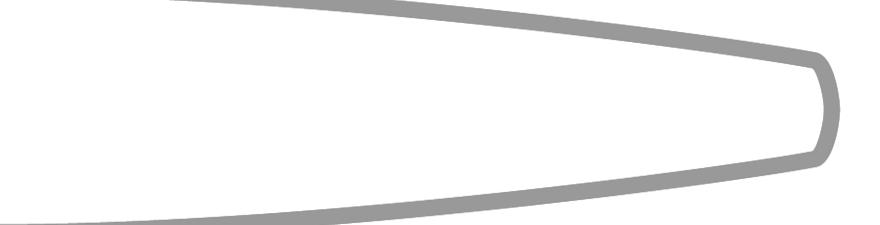


Hi! I'm Matt!



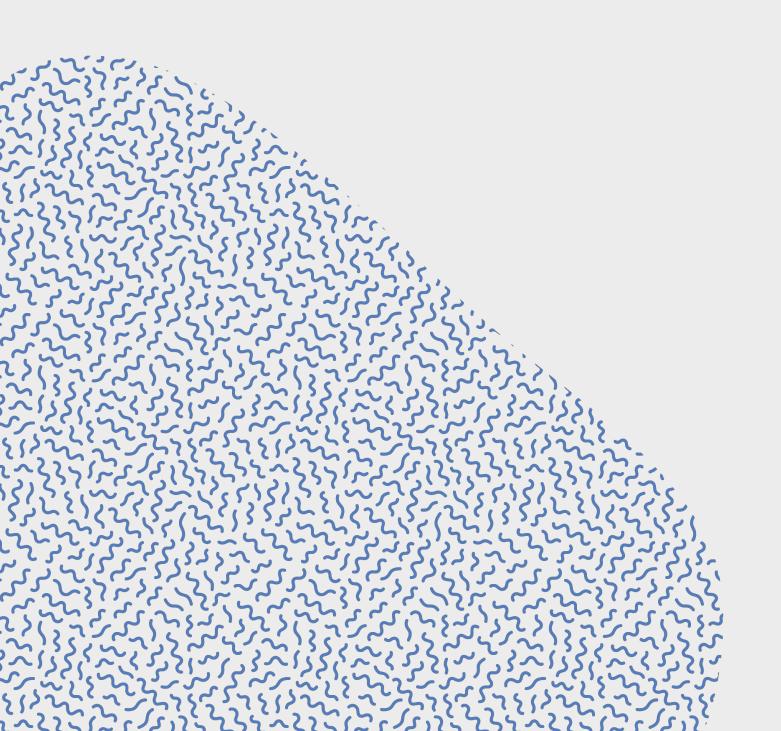
diff







The Problem.







VS.



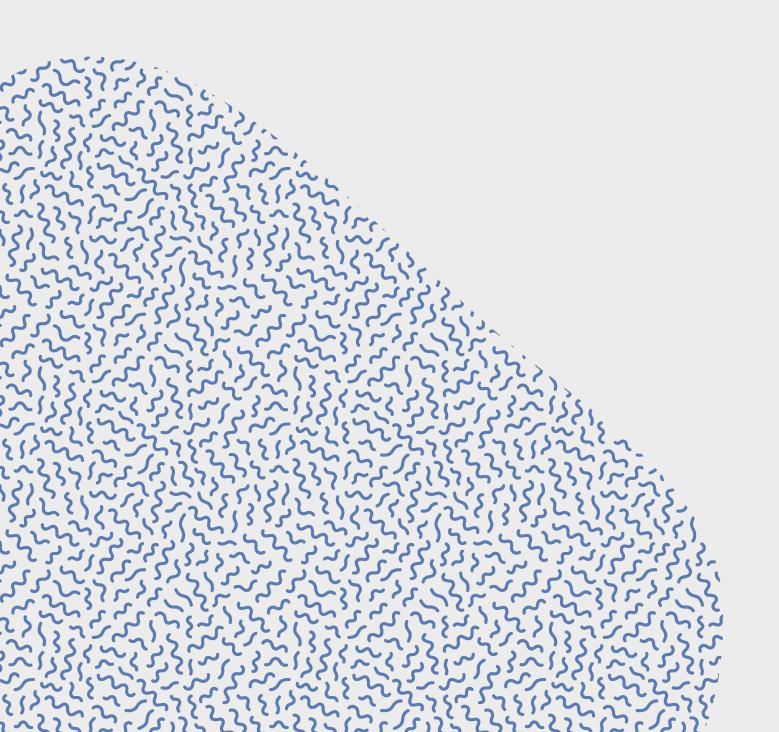


VS.





The Solution.



We had to create OUR OWN best practices.

We validated them.

What is this...a joint? I don't know what this is.

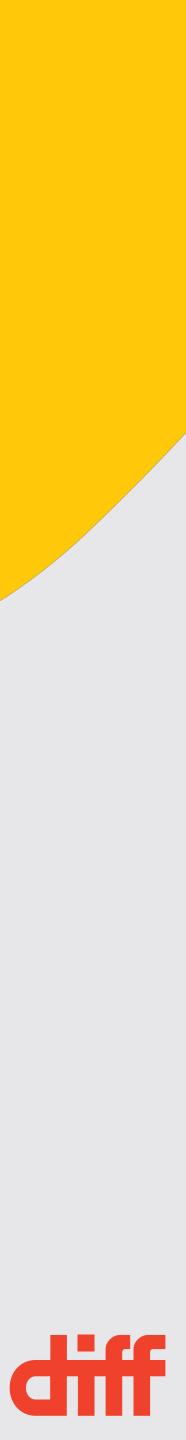
Dried flower, that's what you get in a baggie from the guy down the road, right?

What's the difference between a vaporizer and a vape pen?

I'm going to choose plants, because that's the part you smoke.

Psychoactive?!? I dont' want anything that's going to make me feel that way.

Discovery #1 Cannabis Terminology is foreign to most and also lacks standardization.



I can only buy 30g at a time?

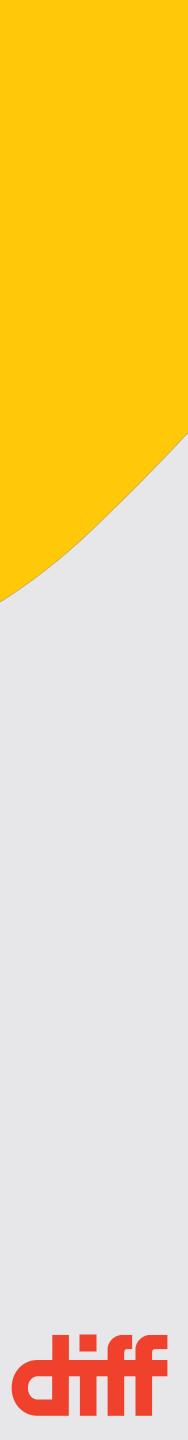
I can buy up to 30g?!

I can buy Cannabis at a dispensary right now, so what's the difference?

l've purchased Cannabis online before...will it be the same?

Will I still be able to purchase my medical Cannabis?

Discovery #2 NOTHING about the legalization of Cannabis is clear.



All Cannabis is organic, right?

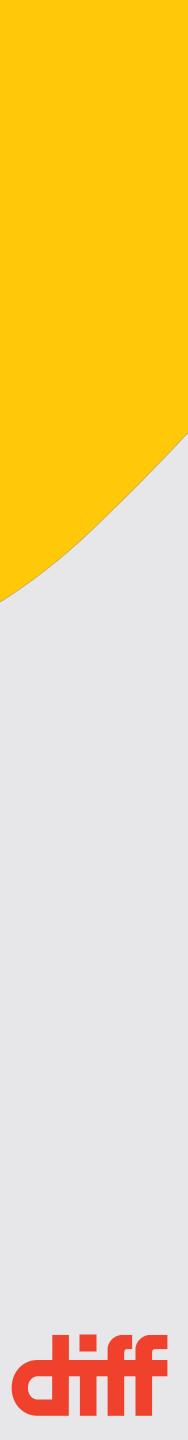
Medical product won't be as good as the recreational stuff, it's just not the same.

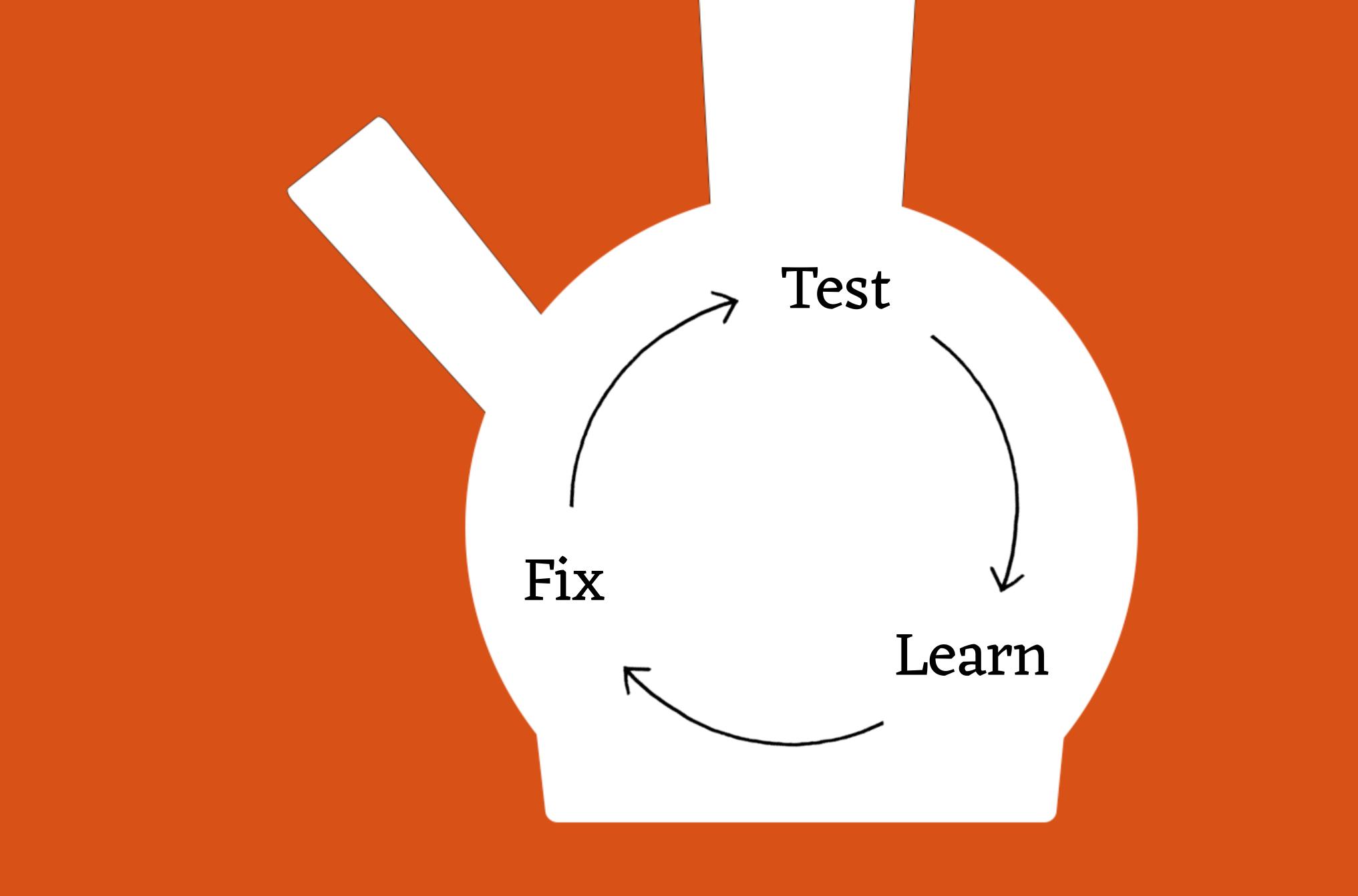
It'll obviously be more expensive once the government gets involved.

17% THC, that sounds like it would be a lighter product to try for my first time.

CBD is for medical weed only, so I'm looking for something with THC.

Discovery #3 Most everything about the industry is misunderstood.





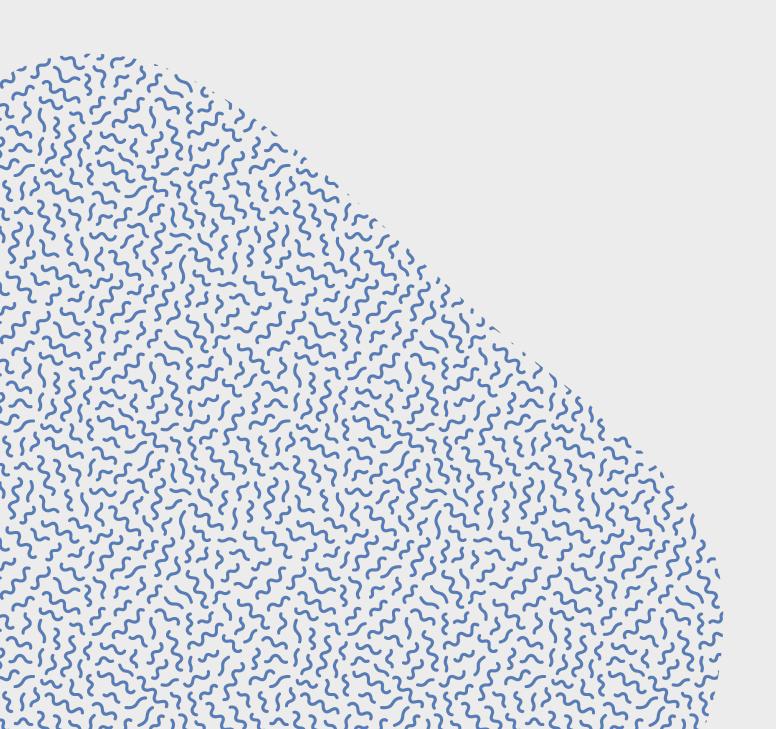
Other challenges.







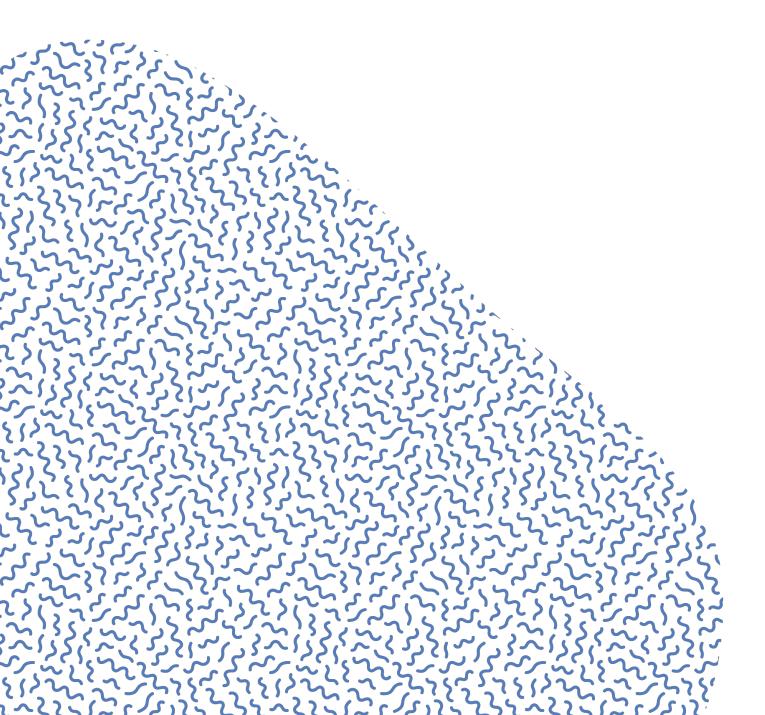




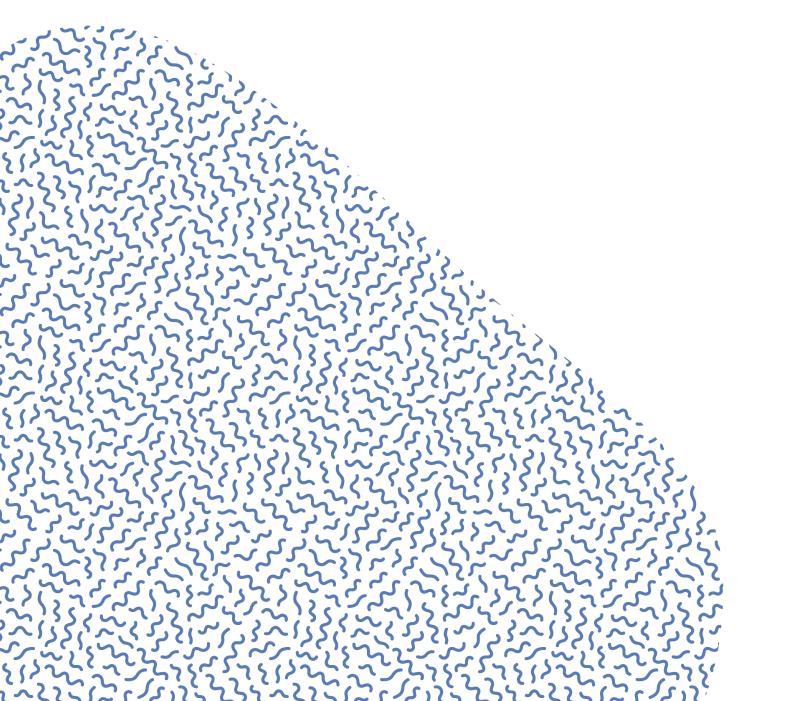
The Results.



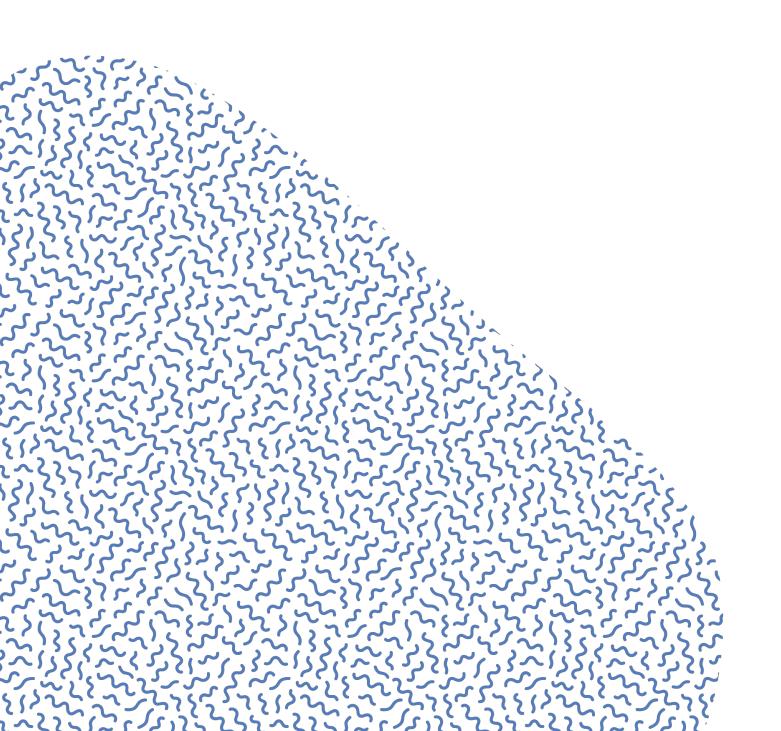
What I learned.











Patience

Flexibility

Patience

Flexibility

Humility

Patience

Flexibility

Humility



Failure is just a milestone on your way to success.

Thanks! Matt@diffagency.com (O) matthumphreys

